HALF MOON BAY LITTLE LEAGUE BASEBALL Tee Ball DIVISION LOCAL RULES 2020 SEASON

This document defines the Half Moon Bay Little League (HMBLL) Local Rules for the Tee Ball Division. The Local Rules have been adopted by the HMBLL Board of Directors as additions to the rules and regulations contained within the Official Regulations and Playing Rules booklet published annually by Little League Baseball® (AKA The Green Book).

Game	
Duration	

Batting

Games will be a minimum of three innings or maximum 1 hour in length.

Every player bats once during each inning.

No throwing the bat after a hit has been made. Player throwing the bat will lose their turn at bat.

No swinging bats for warm up before a player comes to bat. Only the player at the plate should have a bat in his/her hand.

Pitching

All children will bat from the "T". No children are to be pitched to.

Game Play

- Every player is to have a position in the field when his or her team is playing defense.
- No base stealing
- Players may advance only 1 base only per hit
- Game should have a top and a bottom for every inning played
- No scoring will be made for the purpose of keeping team standings
- Last batter of inning will clear the bases (keep running all the way to home)

Field Prep

The home team uses the dugout along the 3rd base line and prepares the field for play. The away team drags the infield after the game, and put's all field equipment away after the game.

Manager/ Coaches **Positive Coaching Alliance (PCA):** All managers and at least two coaches must attend the PCA workshop provided by HMBLL. Managers that fail to attend the workshop forfeit all games until PCA certification is attained.